

1A THE PHAROAH'S CURSE

A golden coffin sits in prominent display in the Exhibition Hall.

The mummy inside the sarcophagus does not match the description in the Exhibit Catalog. The Pharaoh has risen and put this mummy in his place. Is it too late to stop him?

Reveal Objective

Then, gain 1 Skill Point or move 1 space.

1B THE PHAROAH'S CURSE

You find the symbol of the Sphinx carved on an artefact.

You decipher the hieroglyphs next to the symbol using notes from the Exhibit Catalog. It reveals the statue of the Sphinx drives people mad through the power of its master Nyarlathotep. The Sphinx can only be destroyed by solving its riddle.

Reveal Objective

1C THE PHAROAH'S CURSE

You recognise the hieroglyphics for Nyarlathotep.

You decipher an inscription using the Exhibit Catalog. A counter spell can be cast using an artefact of the sun god Ra. The item is part of the exhibition. A benign power may guide your steps.

Reveal Objective

Then, gain 2 Skill Points or move 1 space.

2 THE PHAROAH'S CURSE

You find the Exhibit Catalog.

It contains a transcript from an inscription which refers to the curse - taken from one of the Exhibit items. The artefacts are on display in the Foyer, Exhibition Hall, the Corner Hallways and the Gallery. In the Gallery, there is only one item which is a large plain stone altar.

The keeper hands over the 'Exhibit Catalog' key card.

3A THE PHAROAH'S CURSE

You find the Professor's body.

You prise from his tightly clasped dead hand a set of keys. The brass key is labelled 'Locker 4'. You're certain he's dead but, for a brief moment, his body seems to move.

The keeper hands over the 'Brass Key' and 'Silver Key' cards and places a Corpse Marker in your space.

3BC THE PHAROAH'S CURSE

The professor staggers into the room.

He's bleeding from numerous deep cuts. With his last breath, he whispers, "It's in the bookcase...." You find in his jacket pocket a set of keys. He's dead but, for a brief moment, his body seems to twitch.

The Keeper hands over 'Brass Key' and 'Silver Key' cards and places a Corpse Marker in your space.

4 THE PHAROAH'S CURSE

You find blood splattered over the room.

You hear what maybe groans of someone dying very nearby.

You hear a loud creaking noise coming from the Secret Passage.

Remove the Sealed Door token in the Secret Passage room. The door is now a standard door.

HIEROGLYPHS



An important artefact is covered in hieroglyphs you are unable to read.

You may not explore past this card.

EYE OF RA



Artefact

Action: Test Lore

Pass: Either place a Stun Marker on one non-stunned non-named Monster Figure in Line of Sight or you move 2 spaces.

Fail: Take 1 horror.

EXHIBIT CATALOG



Key

Gain +1 Lore.

If you explore the 'Hieroglyphs' obstacle test Lore.

Pass: Discard the Obstacle card but do not discard this card.

The mummy grabs you and lifts you up. Test **Strength**.

Pass: You rip the bandages and skin off its arms. Deal 1 damage and take 1 horror.

Fail: You're thrown into the air. Take 3 damage and the keeper may move you one space.

2 **8**

Mummy **1**



-1